

# How to Create New Surfaces in 3D-MC Mobile

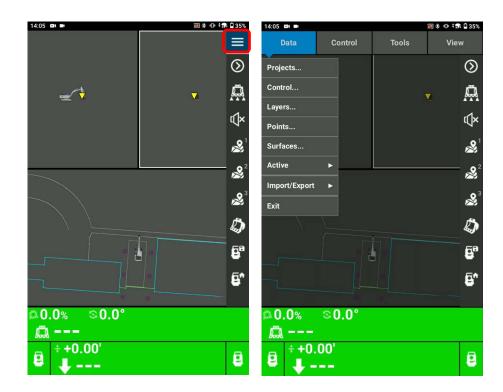
There are 7 options to create new surfaces and edit existing surfaces in 3DMC Mobile

- 1. Flat Plane Surface
- 2. Sloping Plane Surface
- 3. Crown Road Surface
- 4. Triangulated Surface from Topo Survey
- 5. Raise/Lower Existing Surface
- 6. Subgrade of Existing Alignment
- 7. Surface from Polyline to Alignment with template
- 8. Surface from Polyline to Alignment without template

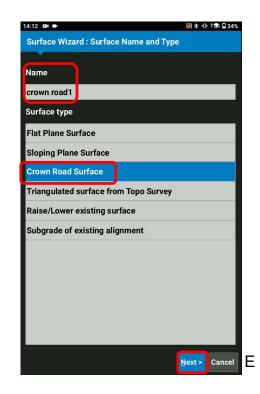
### **#** ΤΟΡCOΓ

# How to Create New Surfaces in 3DMC Mobile

- Select is to find the surface options
- Select Data
- Select Surfaces

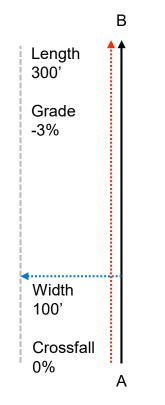


- Select Crown Road Surface to create a crown road surface
- Name your crown road surface
- Select Next

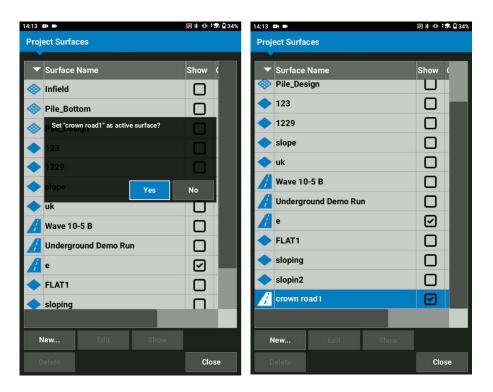


14:13 🛤 🛤	🔊 券 Φ 🗘 34%
Surface Wizard : Crown Surface	
Starting point:	
East: 4950.95'	
North: 272	232.91'
Elev: 606	5.28'
Width: 100.00'	
POI:	Left Edge 🔻 🔗 🄮
Main-fall (A -> B)	
Direction:	60.68°
Grade:	-3.00%
Length:	300.00'
Crossfall:	0.00%
	A: 🖧 🔮 🖪: 🖧 🌻
	< Back Finish Cancel

- Select Point of Interest of your bucket POL: Left Edge
- Select select to take a Topo shot of your current bucket position for your crown road surface
- Or Select logic to pick up a known point for your crown road surface
- Input Grid Interval
- By collecting two points using the bucket or selecting two known points, Direction, Grade, Length can be defined. (You can also manually input)
- Ensure Width, Direction, Grade, Length and Crossfall are correct for your work
- Select Finish



- Select Yes, Set "xxxx" as active surface ?
- Select Close



## **#** ΤΟΡCOΓ

- Ensure your created surface becomes your Cut/Fill Elevation reference
- Move your bucket and follow Cut/Fill value

