

# Topo Shot and Quick Codes Pocket 3D v15

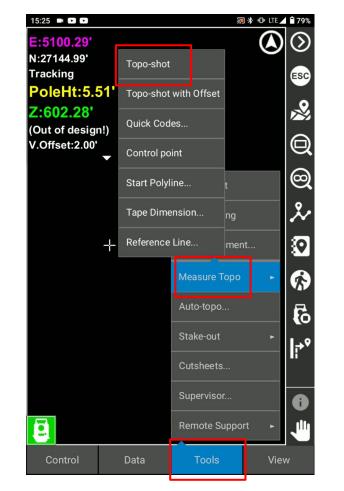


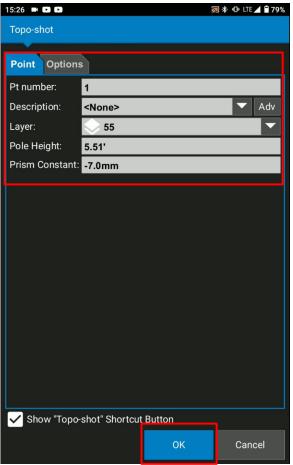


#### Торо

In order to perform the Topo to take a new point, here are the steps to do.

- Move to the point and level the bubble
- Select Tools > Measure Topo > Topo-shot
- Enter the point number
- Select the layer
- Check your pole height and Prism Constant
- Select OK



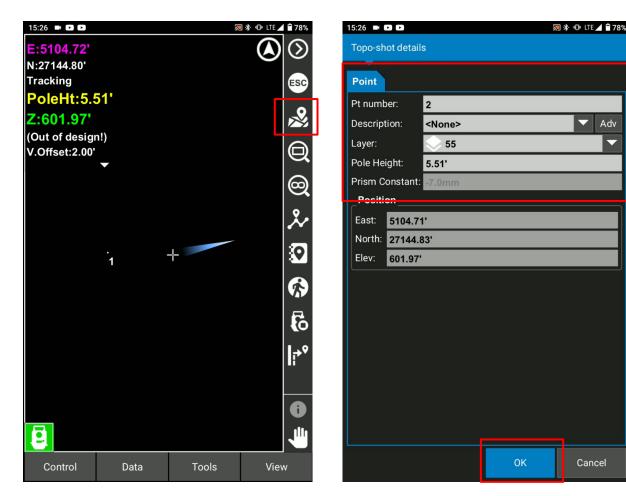


Software Version:

#### # ΤΟΡΟΟΓ

#### Topo shot from the short cut

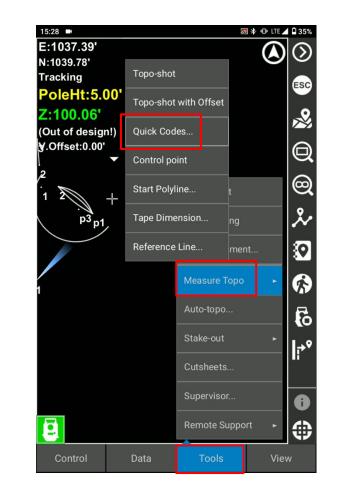
- Move to the point and level the bubble
- Select Topo Short cut key icon
- Enter the point number
- Select the layer
- Check your pole height and Prism Constant
- Select OK

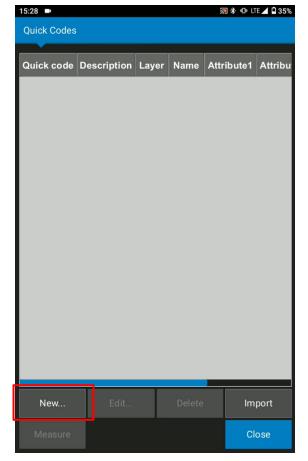


Software Version:

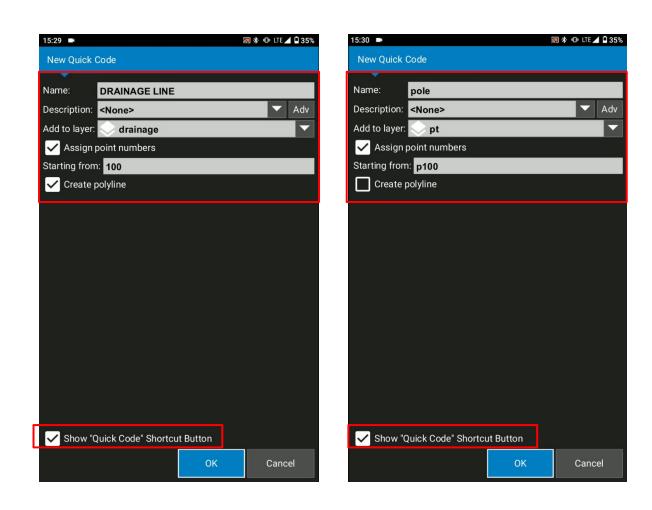
To use the quick codes function in order to Topo-shot and organize the points easily

- Select Tools
- Select Measure Topo
- Select Quick Codes
- Select New to add new quick codes



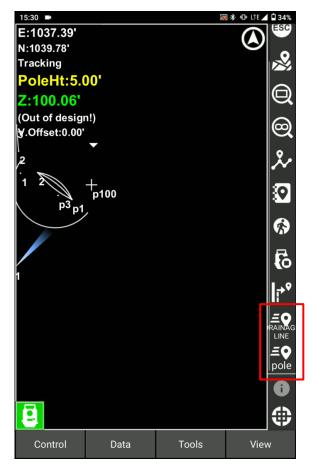


- Name your Quick Code
- Select the layer for the quick code
- Assign point numbers
- Check create polyline if necessary
- Check show quick code shortcut button



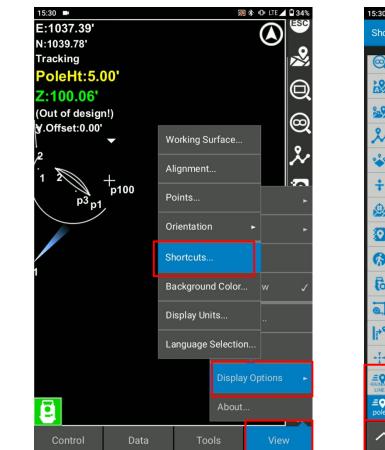
- Quick codes has been added
- Select close
- See the quick codes from the shortcut

15:30 ■						
Quick code	Description	Layer	Name	Attribute1	Attribu	
DRAINAGE		drain	100			
pole		pt	p100			
New	Edit		Delete	Im	port	



If you would like to change the order of the shortcut

- Select View
- Select Display Options
- Select Shortcuts
- Select Quick code shortcut
- Use Arrow key to move up and down



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Shortcuts Settings		
🥘 Zoom To Extend		
没 Start/Stop Auto-topo		
Measure Topo-shot With Offset		
🏃 Polyline functions		
🔆 Measure Control Point		
Vertical Surface Offset		
🏨 Measure Stake		
📀 Cutsheets		
Focus Current Location		
Start/Stop Tracking		
Tape Dimension		
Reference Line		
Quicklock	-	
RAINAGE Quick Code - DRAINAGE LINE		
= ♥ pole Quick Code - pole		
$\sim$	ОК	Cancel



Ready to use the quick codes for your Topo-shot

